

2ND ANNUAL DOUG JOHNSRUD INVITATIONAL BASEBALL TOURNAMENT

Carl E. Rogen Post #29 - Watford City, ND

Rough Rider Center Field

June 9-12, 2022

North Pool	Wins	Losses	Run Differential
Billings, MT – Upper Deck Expos			
Glendive, MT (A) – Blue Devil			
Watford City, ND - Walleye			
Wolf Point, MT – Yellow Jackets			

South Pool	Wins	Losses	Run Differential
Glasgow, MT - Reds			
Lovell, WY - Mustangs			
Glendive, MT (B)			
Dickinson, ND - Volunteers			

Pool Play – Thursday, June 9, 2022

Time	Team		Team	Result
10:00	Glendive, MT (A)	vs.	Wolf Point, MT	
12:30	Dickinson, ND	vs.	Glasgow, MT	
3:00	Lovell, WY	vs.	Glendive, MT (B)	
6:00	Contests		Contests	
**	Billings, MT	vs.	Watford City, ND	

Pool Play – Friday, June 10, 2022

Time	Team		Team	Result
10:00	Dickinson, ND	vs.	Lovell, WY	
12:30	Billings, MT	vs.	Glendive, MT (A)	
3:00	Glasgow, MT	vs.	Glendive, MT (B)	
6:00	Contests		Contests	
**	Wolf Point, MT	vs.	Watford City, ND	

Pool Play – Saturday, June 11, 2022

Time*	Team		Team	Result
10:00	Glasgow, MT	vs.	Lovell, WY	
12:30	Wolf Point, MT	vs.	Billings, MT	
3:00	Glendive, MT (B)	vs.	Dickinson, ND	
6:00	Contests		Contests	
**	Glendive, MT (A)	vs.	Watford City, ND	

*All times CST

**Game to start approximately 20 minutes after evening.

Tournament Play – Sunday, June 12, 2022

Time*	Team		Team	Result
10:00	North 4	vs.	South 4	7 th place
20 minutes after	North 3	vs.	South 3	5 th place
20 minutes after	North 2	vs.	South 2	3 rd place
20 minutes after	North 1	vs.	South 1	Championship

Tournament Rules

1. *All game times are Central Time.
2. Rough Rider Center Field is a completely artificial turf field. Players, coaches, and fans are asked to not chew sunflower seeds in the dugouts, field, or surrounding areas.
3. Each team will receive ten full minutes of infield/outfield the first day of play.
 - a. Should time allow teams can take infield/outfield before other games.
 - b. Per tradition, home team will have first opportunity for infield/outfield.
 - c. Home team will occupy the third base dugout.
4. The tournament will be governed by professional (MLB) rules with the following exceptions:
 - a. Re-entry Rule
 - i. Each starter can re-enter the game one time in the same spot in the batting order.
 - ii. You can courtesy run for your catcher at any time.
 - b. Designated Hitter
 - i. Teams may use a designated hitter for any starter in the lineup.
 - ii. Please place the player being "hit for" in the #10 spot on your lineup card.
 - c. The American Legion "Pitch Count" rule will be enforced throughout the tournament.
 - i. Official pitch count will be displayed on the score board:
 - ii. Daily Maximum is 105 pitches
 - iii. 0-30 pitches = 0 days rest
 - iv. 31-45 pitches = 1 day rest
 - v. 46-60 pitches = 2 days rest
 - vi. 61-80 pitches = 3 days rest
 - vii. 81-105 pitches = 4 days rest
5. Time Limits will not be used in the tournament.
6. If a game is tied after seven innings the current major league rule will be employed.
 - a. The player making the last out in the previous inning will be placed on second base before play continues.
 - b. If the game remains tied all innings after that will begin with a runner on third. This runner will be the player who made the last out in the previous inning.
 - c. Both teams will have an opportunity to score.
7. Watford City will be the home team and occupy the third base dugout for their games throughout the tournament.
8. Home team in other games will be determined by a flip of a coin.
 - a. Coaches are asked to meet the tournament manager behind the grandstand after the fifth inning of the game in progress to flip a coin.

- b. Lineup cards.
 - i. Lineup cards will be exchanged by coaches during the coin flip meeting.
 - ii. Coaches should also have one lineup card prepared for the tournament manager to relay to the public address announcer.
9. Mercy rules
- a. Eight runs after 5
 - b. Twelve runs after 4
10. If teams are tied when it comes time to seed for Sunday's play, the following criteria will be used:
- a. Head-to-head competition
 - b. If three teams in the pool are tied, the following tie breakers will be used in the order listed:
 - i. Run differential in all pool games.
 - ii. Run differential only between the two tied teams.
 - iii. Fewest walks allowed in all pool play games.
 - iv. Fewest hits allowed in all pool play games.
 - v. Fewest errors made in all pool play games.
 - vi. Most hits allowed in all pool play games.
11. Team Awards
- a. Plaques will be awarded for the top three teams
 - b. Awards will occur immediately after the placement games
12. Individuals Awards as determined by tournament committee.
- a. To be eligible, a player's team must make the top four finishers
 - b. Charlie Hustle Award should a player exhibit Pete Rose type hustle
 - c. Top Offensive Player
 - d. Top Defensive Player
 - e. Most Valuable Player

Competitions

We are offering fun competitions during the tournament to hopefully make things a little more interesting for players and fans. Please come out and cheer on your team representatives.

THURSDAY, JUNE 9 – COMPETITIONS

Mothers' Homerun Hitting Contest – 6:00PM

Rules

- Each team can enter one mom.
- The mom will receive slow pitch softball pitches from her son.
- Each mom will receive ten swings.
- A homerun does not count as a swing.
- Prizes for the winning mom
 - Appointment Friday morning
 - Manicure
 - Pedicure
 - Massage
 - Hug from son

Smokin' Spikes Contest – Immediately after Mothers' HR Contest

Rules

- Each team will enter a relay team of three players.
- Using a baseball as a baton, each player will run an inside the park homerun.
- Each player is to run his homerun and then hand off the baseball AFTER he touches home plate.
 - The exchange zone is between the plate and the runner's box down the first base line.
 - If a team violates the exchange zone they are disqualified.
- Teams will draw for the order they run.
- Teams will be timed with a stopwatch.
- Should a player miss a base they must return and touch it.
- The winning team will be the one with the lowest combined time.
- The winning team will receive a new cooler full of sports drinks before their Friday game.

FRIDAY, JUNE 10 – COMPETITION

Get it Down! – Bunting Contest – 6:00PM

Rules

- Each team is asked to enter two batters. These two cannot have been a part of last's night's relay team.
- Four cones will be placed on the field.
 - Each bunter will get 10 bunt attempts from his coach from behind an L-screen placed just in front of the mound.
 - A bunt that earns positive point will not be counted as a bunt.
 - One cone will be placed six feet from the third base line and one six feet from the first base line.

- One cone will be placed six feet inside the cone on the third base line and one cone six feet inside the cone on the first base side.
- Scoring:
- Eight points if a bunt settle on either chalk line.
- Five points if bunt settles or rolls between the chalk line and the first cone. Striking the cone constitutes five points.
- Two points if a bunt settles/rolls between the two cones. Striking the cone furthest inside constitutes two points.
- A player will lose three points for his team if popped up to the catcher.
- A catcher in full equipment must be provided and will catch the team just before his team bunts.
- The team who scores the most points is the winner.
- The winning team will receive ten pizzas for either Friday or Saturday. Their choice.

SATURDAY, JUNE 11 – COMPETITION

Coaches' Homerun Hitting Contest – 6:00PM

Rules

- Each team can enter up to two coaches.
- The coach may choose his pitcher.
- Each coach will receive ten swings.
- A homerun does not count as a swing.
- The winning coach will receive an engraved wooden bat.